Stable solutions in potential Mean Field Game systems

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Mean Field Games (MFG) are Nash equilibria in

- nonatomic games = infinitely many agents having individually a negligible influence on the global system (as in Schmeidler (1973), or Mas-Colell (1983, 1984))
- in a optimal control framework = each agent acts on his state which evolves in continuous time and has a payoff depending on the other's position (stochastic optimal control)

Pioneering works :

- Models invented by Lasry-Lions (2006) and Caines-Huang-Malhamé (2006)
- Similar models in the economic literature : heterogeneous agent models (Aiyagari ('94), Bewley ('86), Krusell-Smith ('98),...)

The typical MFG system

Given a finite horizon T > 0, we consider the MFG system

$$(MFG) \qquad \begin{cases} -\partial_t u - \Delta u + H(x, Du) = f(x, m(t)) & \text{in } (0, T) \times \mathbb{T}^d \\ \partial_t m - \Delta m - \operatorname{div}(mD_p H(x, Du)) = 0 & \text{in } (0, T) \times \mathbb{T}^d \\ u(T, x) = g(x, m(T)), \ m(0, \cdot) = m_0 & \text{in } \mathbb{T}^d \end{cases}$$

where

- u = u(t, x) is the value function of a typical small player,
- $m = m(t, \cdot)$ is the density of the population at time *t*.
- $H = H(x, p) : \mathbb{T}^d \times \mathbb{R}^d \to \mathbb{R}$ is a smooth, unif. convex in *p*, Hamiltonian,
- f, g : T^d × P(T^d) → ℝ are "smooth" coupling functions, (P(T^d) = the set of Borel probability measures on T^d)
- $m_0 \in \mathcal{P}(\mathbb{T}^d)$ is the initial distribution of the players.

Basic results of the MFG system

For the MFG equilibrium system :

$$(MFG) \begin{cases} (i) & -\partial_t u - \Delta u + H(x, Du) = f(x, m(t)) & \text{in } (0, T) \times \mathbb{T}^d \\ (ii) & \partial_t m - \Delta m - \operatorname{div}(mD_p H(x, Du)) = 0 & \text{in } (0, T) \times \mathbb{T}^d \\ (iii) & m(0, \cdot) = m_0, \ u(T, x) = g(x, m(T)) & \text{in } \mathbb{T}^d \end{cases}$$

Existence of solutions : holds under general conditions (Lasry-Lions)

• Uniqueness cannot be expected in general,

• but holds under a monotonicity conditions on f and g (Lasry-Lions) :

$$\int_{\mathbb{T}^d} (f(x,m) - f(x,m')) d(m-m') \ge 0, \ \int_{\mathbb{T}^d} (g(x,m) - g(x,m')) d(m-m') \ge 0.$$

Link with differential games with finitely many players.

— from the MFG system to the *N*-player differential games Many contributions (Huang-Caines-Malahmé, Carmona-Delarue, ...)

- from Nash equilibria of *N*-player differential games to the MFG system.
 - LQ differential games (Bardi, Bardi-Priuli)
 - Open loop NE (Fischer, Lacker),
 - Closed loop NE (C.-Delarue-Lasry-Lions).

• *H* is C^2 on $\mathbb{T}^d \times \mathbb{R}^d$ with

$$\frac{1}{C}I_d \leq D^2_{\rho\rho}H(x,\rho) \leq CI_d \qquad \forall (x,\rho) \in \mathbb{T}^d \times \mathbb{R}^d \; .$$

and

$$\langle D_X H(x,p),p\rangle \geq -C\left(|p|^2+1\right).$$

The maps f and g are Lipschitz continuous and regularizing :

The map $m \to f(\cdot, m)$ is Lipschitz continuous from $\mathcal{P}(\mathbb{T}^d)$ to $\mathcal{C}^1(\mathbb{T}^d)$, while the map $m \to g(\cdot, m)$ is Lipschitz continuous from $\mathcal{P}(\mathbb{T}^d)$ to $\mathcal{C}^3(\mathbb{T}^d)$.

The initial measure m₀ has a smooth density.

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2 The fictitious play in MFG













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Potential mean field games

Definition

We say that the MFG system is potential if there exists $F, G: \mathcal{P}(\mathbb{T}^d) \to \mathbb{R}$ of class C^1 such that

$$\frac{\delta F}{\delta m}(m,x) = f(x,m), \qquad \frac{\delta G}{\delta m}(m,x) = g(x,m).$$

Directional derivative : a map $U : \mathcal{P}(\mathbb{T}^d) \to \mathbb{R}$ is C^1 if there exists a continuous map $\frac{\delta U}{\delta m} : \mathcal{P}(\mathbb{T}^d) \times \mathbb{T}^d \to \mathbb{R}$ such that, for any $m, m' \in \mathcal{P}(\mathbb{T}^d)$,

$$U(m') - U(m) = \int_0^1 \int_{\mathbb{T}^d} \frac{\delta U}{\delta m} ((1-s)m + sm', y)d(m'-m)(y)ds$$

As $\frac{\delta U}{\delta m}$ is defined up to an additive constant, we adopt the normalization convention

$$\int_{\mathbb{T}^d} \frac{\delta U}{\delta m}(m, y) dm(y) = 0.$$

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Potential associated with the MFG system : Let

$$\Phi(m,w) = \int_0^T \int_{\mathbb{T}^d} m(t,x) L\left(x,\frac{w(t,x)}{m(t,x)}\right) dx dt + \int_0^T F(m(t)) dt + G(m(T)),$$

where (m, w) solves

$$\partial_t m - \Delta m + \operatorname{div}(w) = 0 \text{ in } (0, T) \times \mathbb{T}^d \qquad m(0) = m_0$$

and *L* is the "convex conjugate" of $H : L(x, q) = \sup_{p \in \mathbb{R}^d} -\langle p, q \rangle - H(x, p)$.

Proposition

- Φ has a (at least) one minimum.
- If (m, w) is a minimum of Φ, then there exists u such that (u, m) is a solution of the MFG system, with w = -mD_pH(x, Du).
- If f, g are monotone, then Φ is strictly convex and the minimum is unique.

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The Fictitious Play

It runs as follows :

● The agents share the same initial guess (*m*⁰(*t*))_{*t*∈[0,*T*]} on the evolution of the population density.

If the game has been played *n* times, then :

- At the beginning of stage n + 1, the players have observed the same past and share the same guess (m̄ⁿ(t))_{t∈[0,T]} on the evolving density of the population.
- They compute their corresponding optimal control with value function u^{n+1} accordingly.
- When all players actually implement their optimal strategy, the population density evolves in time and the players observe the resulting evolution (mⁿ⁺¹(t))_{t∈[0,T]}.
- At the end of stage n + 1 the players update their guess according to the rule (the same for all the players), which consists in computing the *average* of their observation up to time n + 1.

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This yields to a sequence $(u^n, m^n, \overline{m}^n)$ satisfying :

$$\begin{cases} -\partial_t u^{n+1} - \Delta u^{n+1} + H(x, Du^{n+1}(t, x)) = f(x, \overline{m}^n(t)), \\ \partial_t m^{n+1} - \Delta m^{n+1} - \operatorname{div}(m^{n+1}D_pH(x, Du^{n+1})) = 0, \\ m^{n+1}(0) = m_0, \ u^{n+1}(x, T) = g(x, \overline{m}^n(T)) \end{cases}$$

where

$$\overline{m}^n = \frac{1}{n} \sum_{k=1}^n m^k$$

and the smooth initial guess $(m^0(t))_{t \in [0,T]}$ is given.

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Main result

Theorem [C.-Hadikhanloo (2017)]

Under the previous assumptions :

- The family {(uⁿ, mⁿ)}_{n∈ℕ} is uniformly continuous and any cluster point is a solution to the MFG system.
- In particular, if *f* and *g* are monotone, then the whole sequence {(*uⁿ*, *mⁿ*)}_{n∈ℕ} converges to the unique solution of the MFG system.

Remarks:

- The drawback of the result is that players have to know the mechanisms *f* and *g*.
- The structure of proof is inspired by ideas of Monderer-Shapley '96.

Ideas of proof

Potential associated with the MFG system : Recall that

$$\Phi(m,w) = \int_0^T \int_{\mathbb{T}^d} m(t,x) L(x,w(t,x)/m(t,x)) dx dt + \int_0^T F(m(t)) dt + G(m(T)),$$

where (m, w) solves $\partial_t m - \Delta m + \operatorname{div}(w) = 0$ in $(0, T) \times \mathbb{T}^d$ $m(0) = m_0$.

• Monotonicity of Φ : Setting $w^n := -m^n D_p H(x, Du^n)$, $\overline{w}^n = \frac{1}{n} \sum_{k=1}^n w^k$, then

$$\Phi(\overline{m}^{n+1},\overline{w}^{n+1})-\Phi(\overline{m}^n,\overline{w}^n)\leq -\frac{1}{C}\frac{a_n}{n}+\frac{C}{n^2}$$

where
$$a_n = \int_0^T \int_{\mathbb{T}^d} \overline{m}^{n+1} \left| \overline{w}^{n+1} / \overline{m}^{n+1} - w^{n+1} / m^{n+1} \right|^2$$
.

• This implies that $\sum_{n} a_n/n < +\infty$ and, as $|a_{n+1} - a_n| \rightarrow 0$, that $a_n \rightarrow 0$.

• Thus
$$\|\overline{w}^{n+1}/\overline{m}^{n+1} - w^{n+1}/m^{n+1}\| \to 0$$
, which yields $\|(\overline{u}^n, \overline{m}^n) - (u^n, m^n)\| \to 0$.

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Other results

The fictitious play works also for first order Mean Field Games :

$$(MFG) \begin{cases} (i) & -\partial_t u + H(x, Du) = f(x, m(t)) & \text{in } [0, T] \times \mathbb{T}^d \\ (ii) & \partial_t m - \operatorname{div}(mD_\rho H(x, Du)) = 0 & \text{in } [0, T] \times \mathbb{T}^d \\ (iii) & m(0, \cdot) = m_0, \ u(T, x) = g(x, m(T)) & \text{in } \mathbb{R}^d \end{cases}$$

- Because the lack of regularity of the solutions, statements and proofs are completely different.
- The same procedure can be adapted to *N* players : any cluster point is then an approximate MFG equilibrium when *N* is large.
- Convergence in the monotone, non potential case (Hadikhanloo).

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Aim :

- Understand the multiplicity of solutions
- Show that "most" solutions are isolated
- Prove the full convergence of the Fictitious Play in this setting.

Additional assumptions : $f, g : \mathbb{T}^d \times \mathcal{P}(\mathbb{T}^d) \to \mathbb{R}$ are C^1 with respect to m.

 \rightarrow Strongly inspired by similar results in classical optimal control or in optimal control of PDEs. (Cannarsa-Sinestrari (2004) or Cannarsa and Tessitore (1994))

Stable solutions of the MFG system

Definition

Let (u, m) be a solution of the MFG system starting from the initial configuration $m(t_0) = m_0$. We say that (u, m) is stable if, for any $t_1 \in [t_0, T)$, the unique classical solution to the linearized system

$$(LS)_{|[t_1,T]} \begin{cases} -\partial_t v - \Delta v + D_p H(x, Du) \cdot Dv = \frac{\delta f}{\delta m}(x, m)(\mu) \text{ in } \mathbb{T}^d \times (t_1, T), \\ \partial_t \mu - \Delta \mu - \operatorname{div}(\mu D_p H(x, Du)) - \operatorname{div}(m D_{\rho\rho}^2 H(x, Du) Dv) = 0 \text{ in } \mathbb{T}^d \times (t_1, T) \\ \mu(x, t_1) = 0, \ v(x, T) = \frac{\delta g}{\delta m}(x, m(T))(\mu(T)) \text{ in } \mathbb{T}^d. \end{cases}$$

is given by $(v, \mu) \equiv (0, 0)$.

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Stable solutions and uniqueness

Stable solutions are isolated :

Proposition (Briani-C., preprint)

Let (u, m) be a stable solution of the MFG system starting from (t_0, m_0) .

Then, for any $\eta > 0$, there is a neighborhood U of m_0 in $\mathcal{P}(\mathbb{T}^d)$ such that : for any $m_1 \in U$, there is a unique solution (u', m') of the MFG system starting from (t_0, m_1) which is close to (u, m) :

$$\|(u,m)-(u',m')\|_{C^{1,0}\times C^0} \leq \eta.$$

Proof : compactness argument.

Existence of stable solutions

Recall that

$$\Phi(m,w) = \int_0^T \int_{\mathbb{T}^d} m(t,x) L(x,w(t,x)/m(t,x)) dx dt + \int_0^T F(m(t)) dt + G(m(T)),$$

where (m, w) solves $\partial_t m - \Delta m + \operatorname{div}(w) = 0$ in $(0, T) \times \mathbb{T}^d$ $m(0) = m_0$.

Theorem (Briani-C., preprint)

Let (u, m) corresponding to a minimizer of the energy Φ . Then for any $t_1 \in (0, T)$, the pair $(u, m)_{|_{t_1, T]}}$ is stable.

In particular, the set of initial positions (t_0, m_0) from which a stable solution starts is dense.

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Sketch of proof.

For t ∈ [t₀, T], let J(t₀, m, u; μ, z) the second order derivative of the potential Φ in the direction (μ, z):

$$\begin{aligned} \mathcal{J}(t,m,u;\mu,z) &:= \int_{t}^{T} \int_{\mathbb{T}^{d}} m^{-1} D_{qq}^{2} L\left(x,\frac{w}{m}\right) \left(z+\mu D_{p} H(x,Du)\right) \cdot \left(z+\mu D_{p} H(x,Du)\right) \\ &+ \int_{t}^{T} \int_{\mathbb{T}^{d}} \int_{\mathbb{T}^{d}} \frac{\delta f}{\delta m}(x,m(t),y) \mu(x,t) \mu(y,t) + \int_{\mathbb{T}^{d}} \int_{\mathbb{T}^{d}} \frac{\delta g}{\delta m}(x,m(T),y) \mu(x,T) \mu(y,T). \end{aligned}$$

- By minimality of (u, m), $\mathcal{J}(t, m, u; \mu, z) \ge 0$ for all $t \in [t_0, T]$ and all (μ, z) such that $\partial_t \mu \Delta \mu + \operatorname{div}(z) = 0$.
- Lemma. (v, μ) solves $(LS)_{|[t, T]}$ IFF $\mathcal{J}(t, u, m; \mu, z) = 0$ where $z = -\mu D_p H(x, Du) m D_{pp}^2 H(x, Du) Dv$.

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- Let $t_1 \in (t_0, T)$ and (v, μ) solution to $(LS)_{|_{[t_1, T]}}$. To show : $(v, \mu) = 0$.
- Set $z := -\mu D_p H(x, Du) m D_{pp}^2 H(x, Du) Dv$. Then $\mathcal{J}(t_1, m, u; \mu, z) = 0$.

Extend (μ, z) to $[t_0, T]$ by setting $(\mu, z) = 0$ on $[t_0, t_1]$. Then $\mathcal{J}(t_0, m, u; \mu, z) = 0$.

• Thus (μ, z) solves $(LS)_{|_{[t_0, T]}}$ and so (μ, z) is smooth on $[t_0, T] : z(t_1) = 0$ and $Dv(t_1) = 0$.

• So
$$(v, \mu)$$
 solves $(LS)_{|_{[t_1, T]}}$ with $(Dv(t_1), \mu(t_1)) = 0$.

A unique continuation argument* à la Lions-Malgrange implies that (*Dv*, μ) = 0.
(* inspired by Cannarsa and Tessitore (1994))

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Application to the Fictitious Play

Assume that

- (u, m) is a stable MFG equilibrium in a potential MFG,
- that (uⁿ, mⁿ) is the sequence given by the Fictitious Play,
- that the initial guess m^0 is "sufficiently close" to m.

Theorem (C.-Briani, preprint)

Under the above condition, the full sequence (u^n, m^n) converges to (u, m).

Conclusion

So far, we have explained that the fictitious play mechanism works for a potential Mean field games and discussed the stability of solutions.

Open problems

- Convergence rate.
- More general models of learning.
- Learning in Mean field games with common noise (not potential).